THE PHOENIX COMIC CLUB

HOW TO DRAW SPIKEY KNIGHT

JAMIE SMARTS HERO SLAM





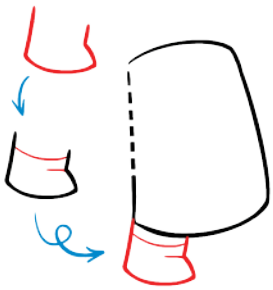




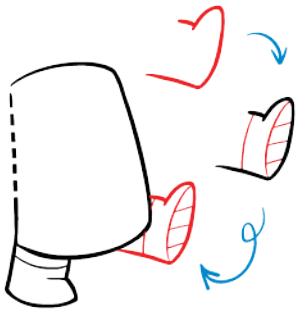
STRIKE A BATTLE POSE



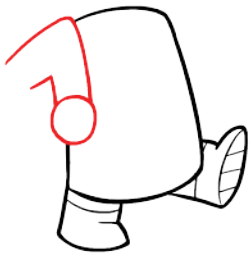
1. START WITH A *RECTANGLE* BODY. THE DOTTED LINE ON THE LEFT WILL BE *RUBBED OUT.*



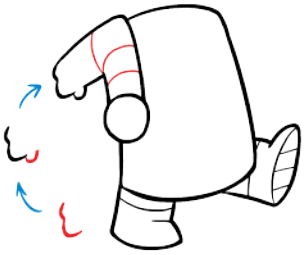
2. DRAW HER *RIGHT LEG...*



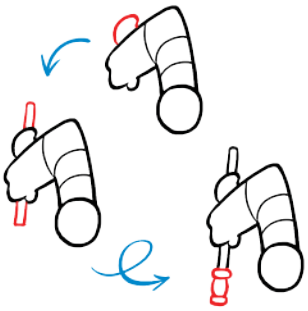
3. THEN HER *LEFT LEG*, RAISED AS IF TO TAKE A STEP.



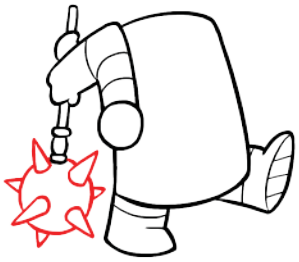
4. USE A *CIRCLE* FOR THE *SHOULDER PLATE*, THEN HER *BENT ARM...*



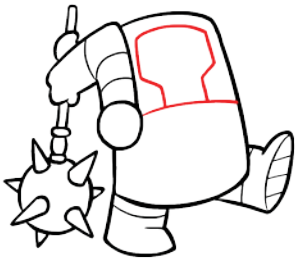
5. DRAW HER *FIST* AND *CURVED LINES* TO SHOW HER ARMOUR PLATES.



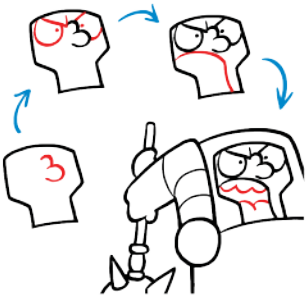
6. WE CAN BREAK DOWN HER *MACE HANDLE* INTO THESE *THREE STEPS...*



7. FINISH THE MACE WITH A *SPIKY BALL* ON THE END.



8. DIVIDE THE BODY WHERE HER *HELMET* WILL BE, AND ADD HER *FACE OPENING.*



9. DRAW HER *FACE*, STARTING WITH THE *NOSE*, THEN *EYES* AND *MOUTH.*



10. DRAW *SPIKES* ALL OVER HER *BODY AND HEAD.*

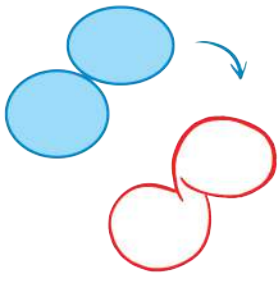


11. FINALLY WE CAN DRAW HER SIGNATURE *PONYTAIL.*

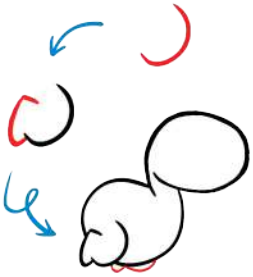


12. FINISH WITH SOME *COLOUR!*

SPIKY KNIGHT RIDING DONKEY (BUT ACTUALLY A DINOSAUR)



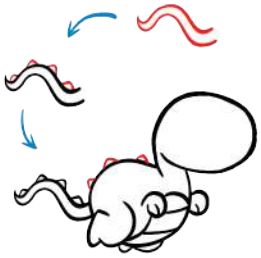
1. DRAW *DONKEY'S BODY* USING *TWO OVALS* AS YOUR *BUILDING BLOCKS*.



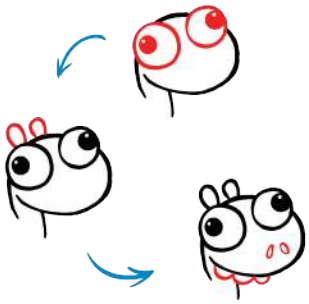
2. DRAW HIS LEGS, LAYERING THE LEFT LEG *BEHIND* THE BODY!



3. ADD *TWO SHORT ARMS* USING *CIRCLES*, AND THE *UNDERBELLY*.



4. NEXT DRAW THE *TAIL* ALONG WITH *TRIANGLES* ALONG THE *SPINE*.



5. BREAK DOWN HIS *FACE* INTO *THREE SMALLER STEPS*.



6. USING THE PREVIOUS STEPS, DRAW THE *TOP HALF* OF *SPIKY KNIGHT*!

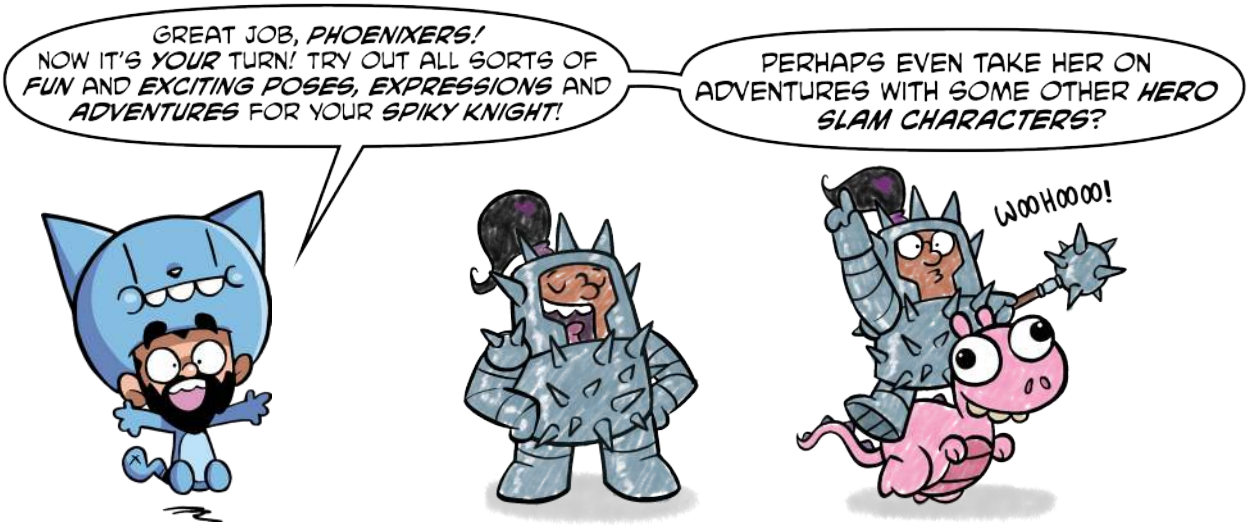


7. THIS TIME, DRAW OUR KNIGHT'S LEG *STICKING OUT* TO THE *SIDE* OF DONKEY.

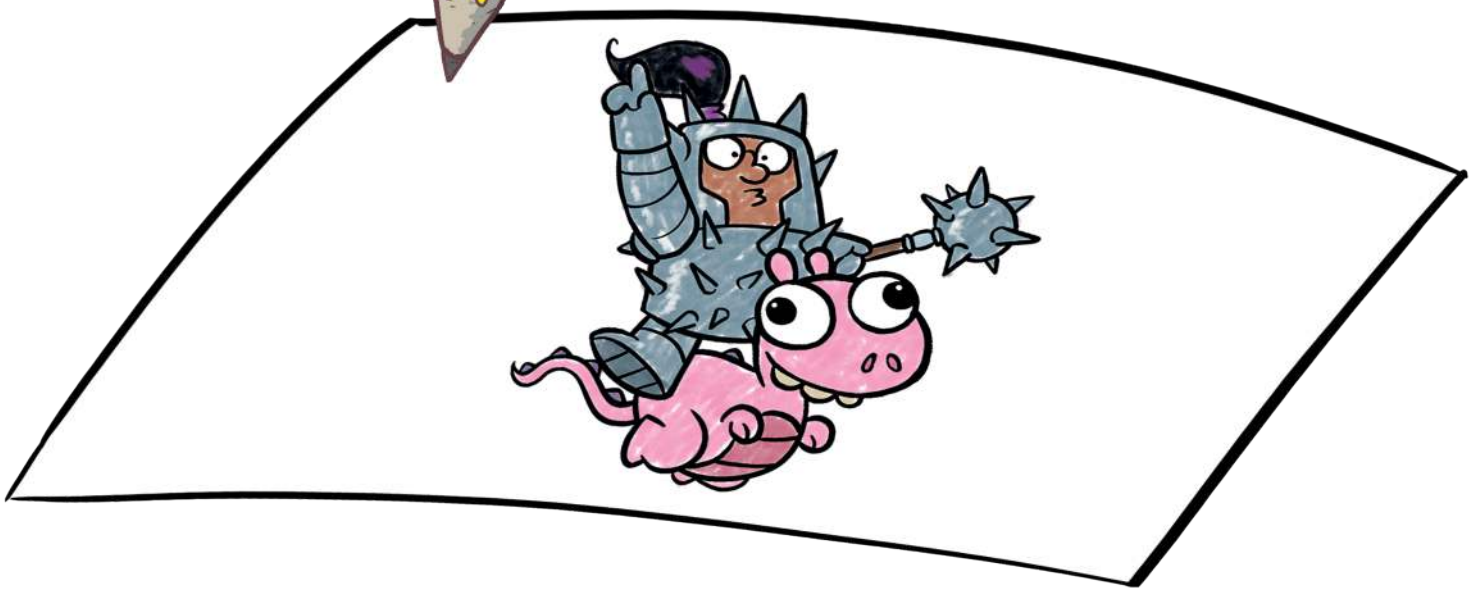


8. FINALLY WE CAN FINISH OFF WITH SOME *COLOUR*!

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