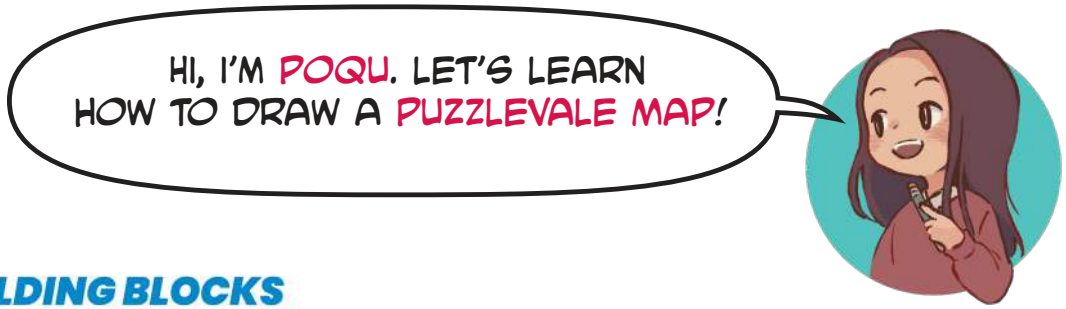
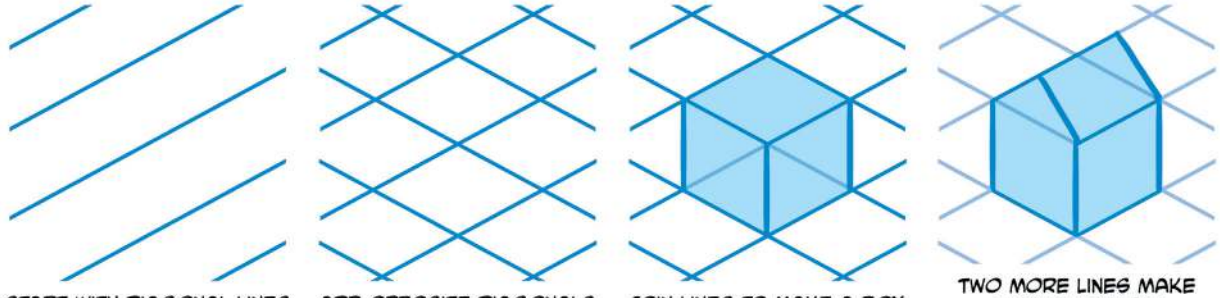
THE PHOENIX COMIC CLUB

HOW TO DRAW A PUZZLEVALE MAP





BUILDING BLOCKS



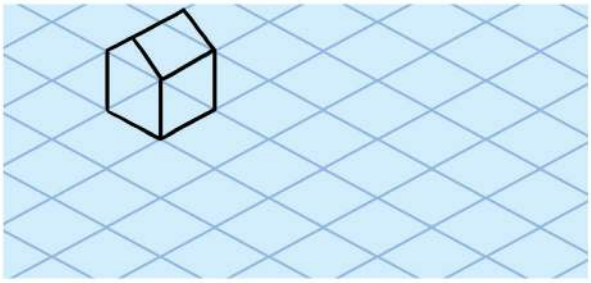
START WITH DIAGONAL LINES

ADD OPPOSITE DIAGONALS

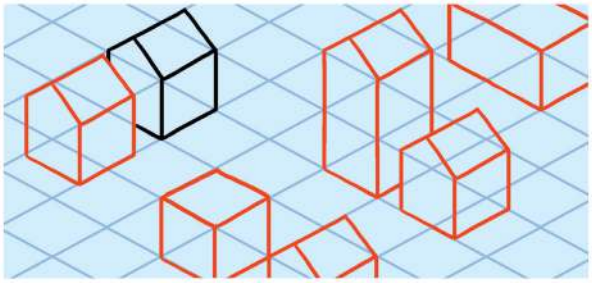
JOIN LINES TO MAKE A BOX

TWO MORE LINES MAKE A HOUSE SHAPE!

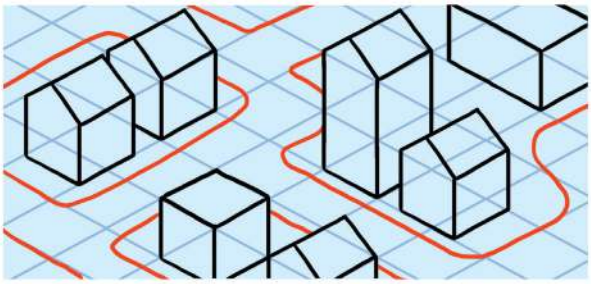
ADD THE BUILDINGS AND DETAILS



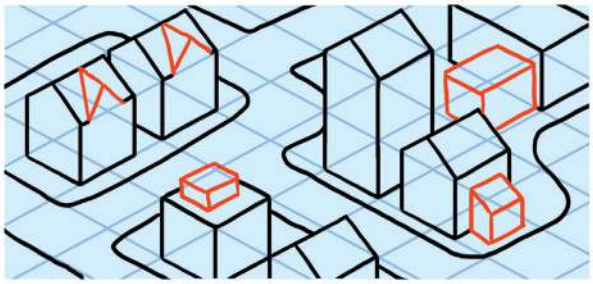
1. EXTEND YOUR DIAGONAL GRID! THE SMALLER THE DIAMONDS, THE SMALLER THE HOUSES WILL BE. THE LARGER THE AREA IS, THE LARGER YOUR MAP WILL BE!



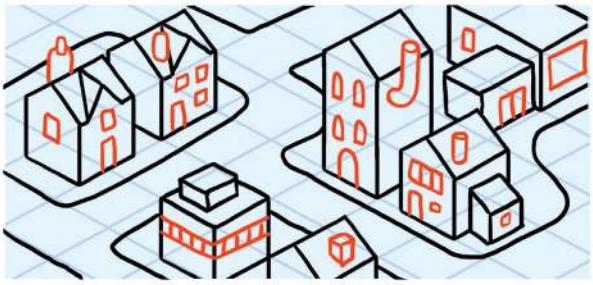
2. ADD IN MORE SHAPES FOR BUILDINGS USING THE GRID. THEY DON'T HAVE TO BE IN TO BE IN THE SAME ORIENTATION. TRY DIFFERENT SHAPES AND SIZES, TOO!



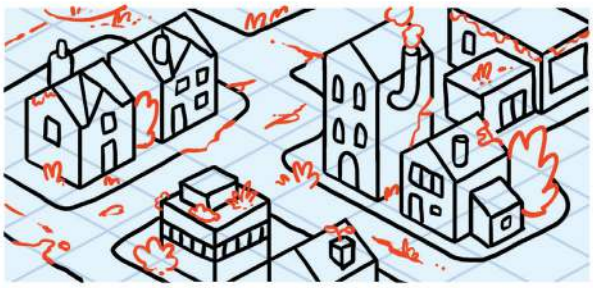
3. ADD IN ROADS BETWEEN THE BUILDINGS! TRY TO FOLLOW THE DIRECTION OF THE DIAGONAL LINES, BUT PUT IN CURVY CORNERS TO KEEP THEM LOOKING NATURAL.



4. DRAW SOME SMALLER SHAPES ON THE SIDES AND THE TOPS OF THE BUILDINGS USING THE DIRECTION OF THE GUIDES TO HELP YOU.

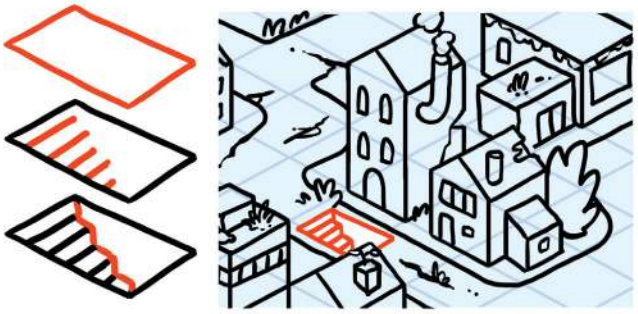


5. ADD CHIMNEYS, WINDOWS AND DOORS! TRY TO MAKE THEM DIFFERENT SHAPES TO KEEP YOUR TOWN LOOKING VARIED.



6. THEN, ADD SOME LITTLE DETAILS LIKE PLANTS, POTHOLES, CRACKS AND DAMAGE, SMOKE, ETC. THIS IS WHERE THE TOWN REALLY COMES ALIVE, SO HAVE FUN!

HIDE SOME SECRETS!



MYSTERIOUS STEPS LEADING UNDERGROUND



HIDDEN GEMS LEFT BY A FORGETFUL RESIDENT



STRANGE MUSHROOMS GROWING IN ODD PLACES



ANIMALS HIDING ON ROOFTOPS OR IN WINDOWS



SECRET CODE LETTERS ON THE SIDES OF BUILDINGS



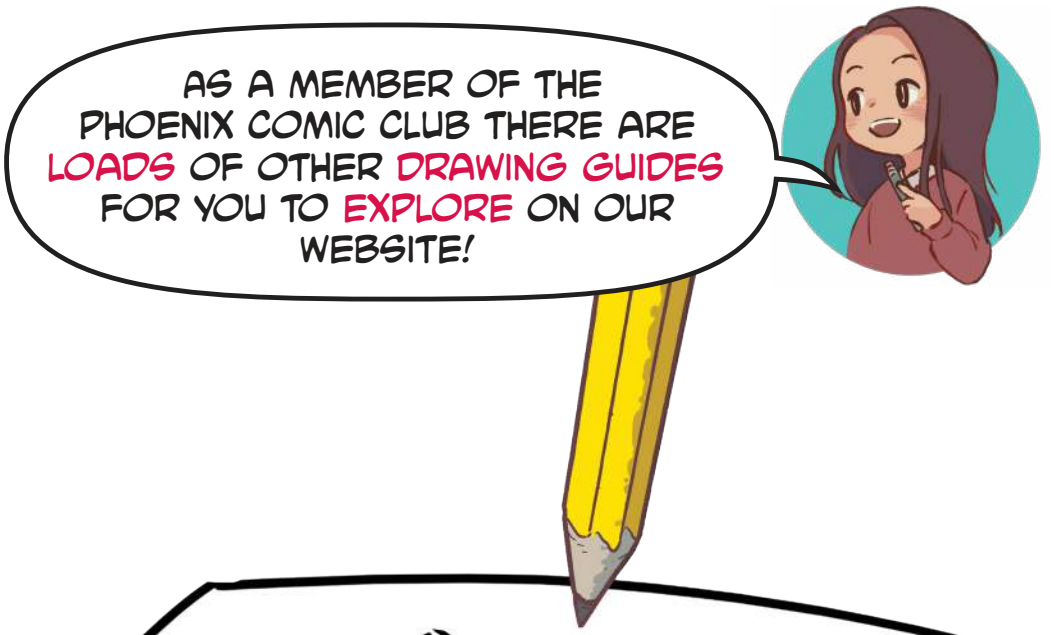
SIGNS WITH ROAD NAMES AND CLUES ON THEM

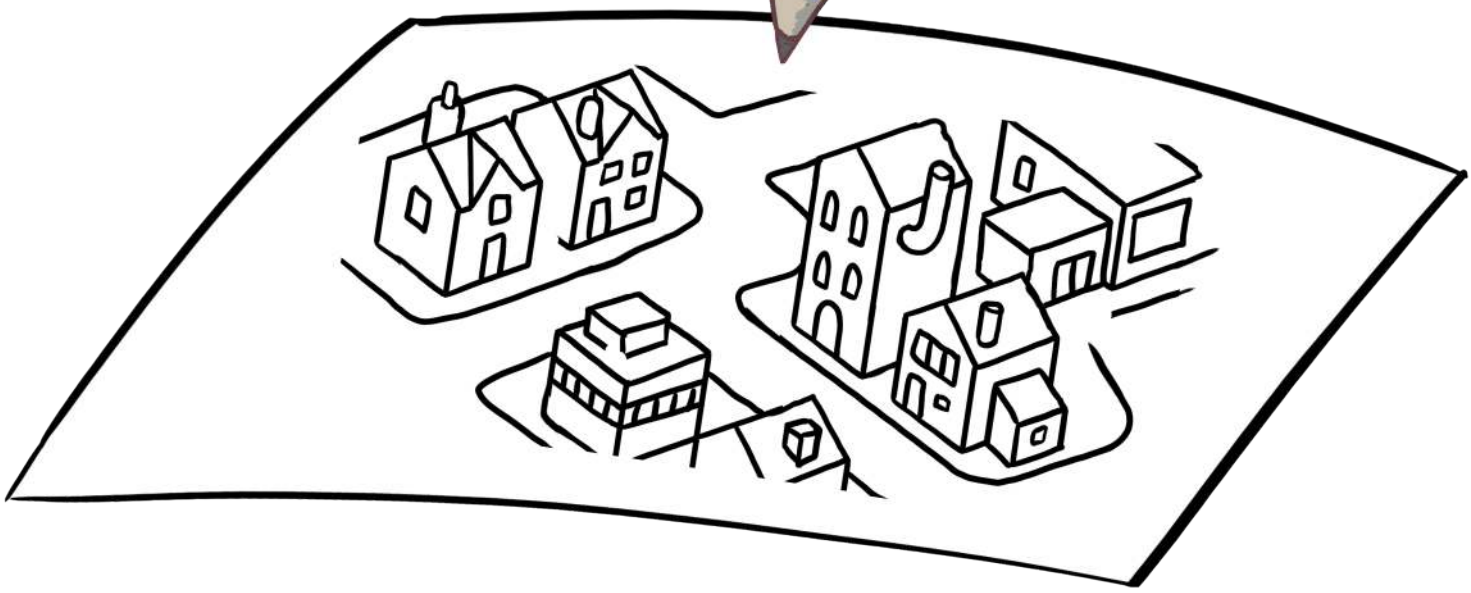
COMIC CLUB CHALLENGE – OVER TO YOU, PHOENIXERS!



1. TRY COMING UP WITH YOUR OWN TOWN FULL OF FUN DETAILS AND HIDDEN SECRETS!

2. TRY ADDING COLOUR TO MAKE IT FEEL EVEN MORE ALIVE!





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