THE PHOENIX COMIC CLUB

HOW TO DRAW FOREST CREATURES



HI, I'M ARMIN ROSHDI. LET'S LEARN HOW TO DRAW FOREST CREATURES!



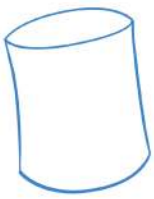
FINDING YOUR INSPIRATION – TREE TRUNK

GOING ON A WOODLAND WALK IS AMAZING, NOT JUST BECAUSE IT'S FUN BEING OUTSIDE, BUT BECAUSE IT MEANS WE CAN LET OUR ***IMAGINATIONS*** RUN WILD! TODAY I'M GOING TO SHOW YOU HOW TO USE THE SURROUNDING NATURE OF ***FORESTS***, AND EVEN YOUR ***GARDENS***, TO TURN THEM INTO AWESOME ***FOREST CREATURES***!

1. LET'S START WITH OUR ***INSPIRATION***. I SAW THIS ***TREE TRUNK*** ON A WALK AND DECIDED TO DRAW IT. JUST A VERY SIMPLE SKETCH THAT I CAN USE AS MY ***STARTING POINT***.

1.

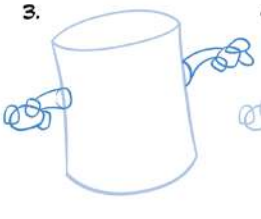




2. NOW WE DRAW THE ***BUILDING BLOCKS*** IN PENCIL. A SIMPLE ***CYLINDER*** GIVES US THE MAIN BODY.

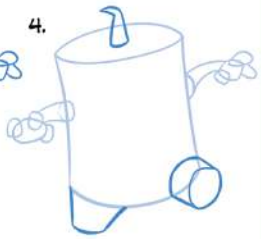
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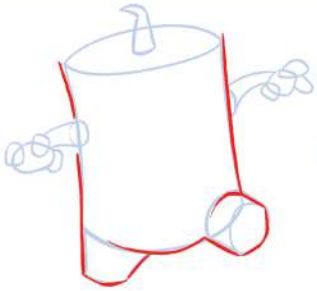


3. ADD THE ARMS USING ***CIRCLES*** AT THE JOINTS. FOR THE HANDS, USE ***LARGE CIRCLES*** WITH ***SMALL*** ONES FOR EACH FINGER.

4.



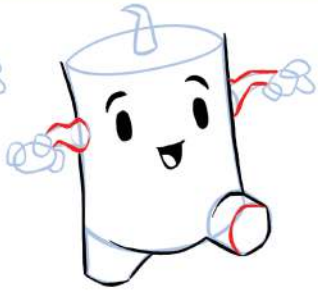
4. THE LEGS ARE TWO ***SHORT CYLINDERS***. HERE, I'M DRAWING HIM AS THOUGH HE'S TAKING A STEP. ALSO ADD A ***SPROUT*** AT THE TOP!



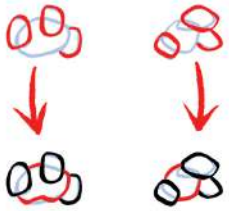
1. BEGIN BY DRAWING THE ***OUTLINE*** OF THE BODY. REMEMBER TO ADD THE ***CREASES*** AT THE JOINTS OF THE LEGS.



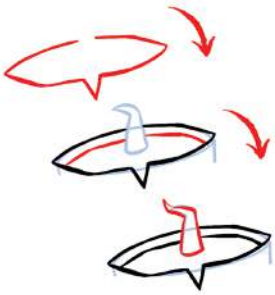
2. ADD IN TWO ***CIRCLES*** FOR THE EYES AND A ***DOWNWARD 'D'*** FOR THE MOUTH.



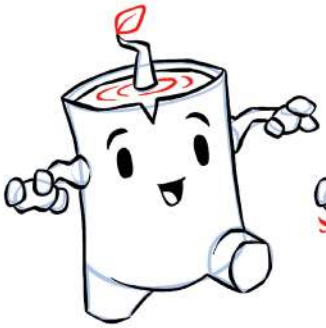
3. USE ***ZIGZAGGY*** LINES FOR THE ARMS, AND DON'T FORGET THE END OF THE LEG!



4. FOR THE HANDS, START WITH THE FINGERS AND THEN SIMPLY JOIN THEM UP BY FOLLOWING THE ***OUTLINE*** OF THE PALM.



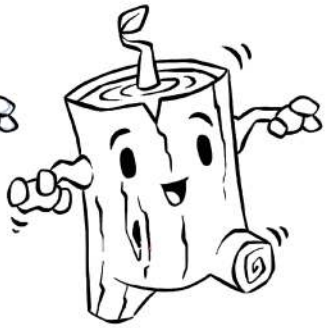
5. ADD A 'V' AT THE TOP OF HIS HEAD, WHERE THE BARK HAS SPLIT. SHOW DEPTH WITH AN ***EXTRA LINE*** FOR THE OVERGROWN BARK, FOLLOWED BY THE ***SPROUT***.



6. DRAW A ***SMALL LEAF*** ON THE TIP OF THE SPROUT AND ***GROWTH RINGS*** ON THE HEAD.



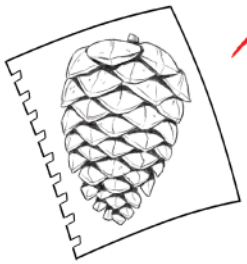
7. FINALLY, ADD DETAILS TO THE BARK AND FINISH OFF WITH SOME ***MOVEMENT LINES*** ON THE OUTSIDE OF HIS BODY, AND MORE ***GROWTH RINGS*** ON THE FOOT.



8. AND THERE WE HAVE IT, OUR FIRST TREE-STUMP FOREST CREATURE! ***WELL DONE!***

PINE CONE

LET'S TRY ANOTHER ONE! HERE, I SKETCHED A ***PINE CONE*** FOR MY STARTING POINT. TO ME, THEY ALWAYS LOOK LIKE ARMOUR FOR TINY PINE-CONE CREATURES.





1. FIRST, IDENTIFY THE ***BUILDING BLOCKS.*** A ***POINTY EGG SHAPE*** GIVES US THE BASE OUTLINE.

2. CUT THROUGH JUST ABOVE ***HALF-WAY.*** THIS IS WHERE I WANT HIS ***FACE*** TO BE.

3. ADD TWO ***CURVES*** IN THE GAP FOR THE HEAD AND TWO ***'V'*** SHAPES AS LEGS.

4. FINALLY, TWO ***SIDEWAYS 'V' SHAPES*** FOR ARMS, A LONG TUBE FOR A STICK AND A LITTLE STALK AT THE TOP.

PINE CONE SCALES

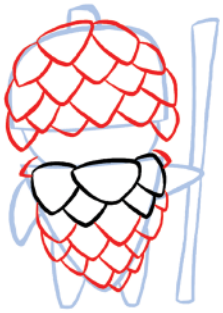
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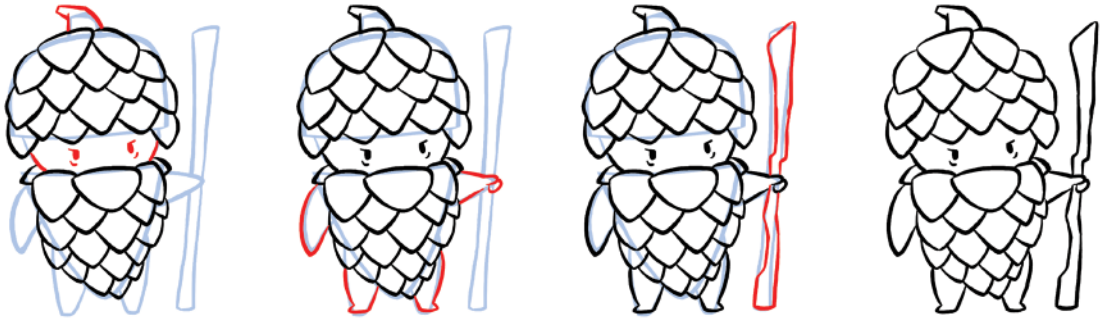
START WITH AN ***UPSIDE-DOWN TRIANGLE.***

ADD ***TWO MORE*** ON EITHER SIDE OF THE FIRST TRIANGLE.

CONTINUE DOWNWARDS, ***LAYERING*** THEM UNDERNEATH.



2. ***REPEAT*** THIS PATTERN ALL THE WAY DOWN AND DO THE SAME FOR THE ***HELMET.***

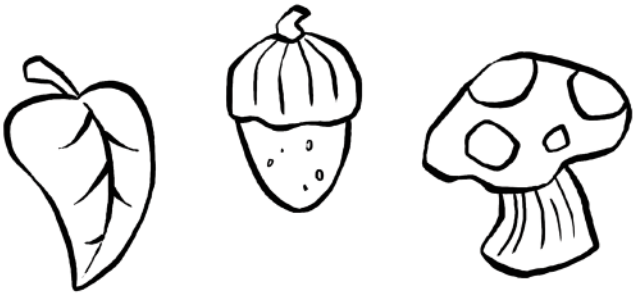


3. DRAW TWO ***CURVED LINES*** FOR THE HEAD, TWO ***SMALL CIRCLES*** FOR EYES AND THE STALK ON THE HEAD.

4. FOLLOW THE LINES FOR THE ARMS AND LEGS, ADDING ***LITTLE POINTS*** FOR THE TOES AND FINGERS.

5. LET'S FINISH OFF WITH A ***ZIGZAGGY*** STAFF!

6. ***WELL DONE!*** YOU NOW HAVE YOUR VERY OWN PINE-CONE FOREST CREATURE!

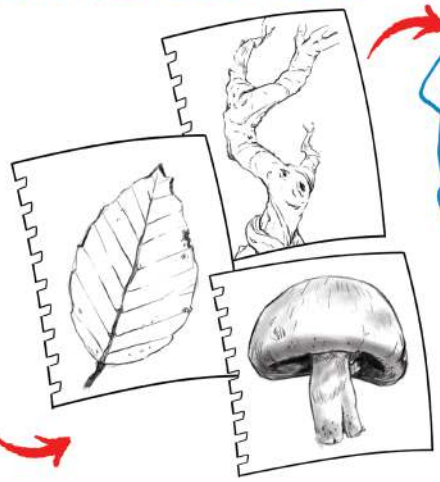


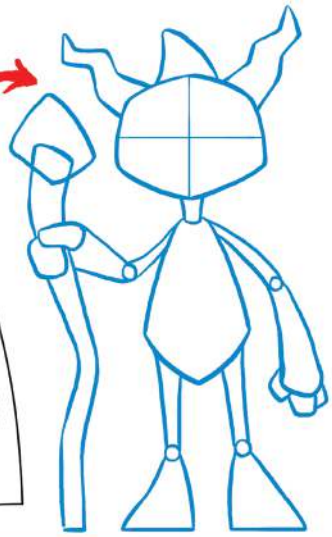
FINDING YOUR INSPIRATION

SO FAR, WE'VE LOOKED AT USING *SURROUNDING NATURE* TO CREATE *FOREST CREATURES*.

NOW, WE'RE GOING TO COMBINE MULTIPLE OBJECTS *TOGETHER* TO CREATE A *FOREST KEEPER!* A CREATURE THAT PROTECTS OUR NATURAL WORLD!

TO CREATE MY FOREST KEEPER, I'M GOING TO BE USING *SKETCHES* OF *LEAVES, MUSHROOMS* AND *TREE BRANCHES!*

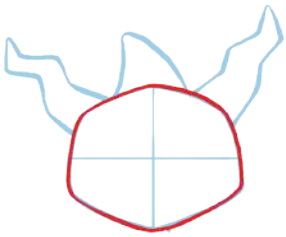




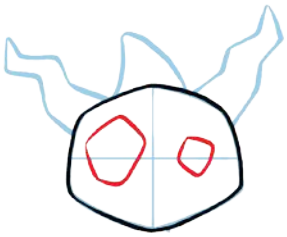
BEFORE WE JUMP STRAIGHT IN, WE NEED TO BUILD OUR CHARACTER WITH THE TRUSTY *BUILDING BLOCKS.*

I'VE USED VERY *SIMPLE SHAPES* TO MAP OUT EACH PART OF THE FOREST KEEPER. I'VE CHOSEN TO GIVE HIM A *MUSHROOM STAFF, TWIG HORNS* AND A *LEAF* FOR HIS HAIR.

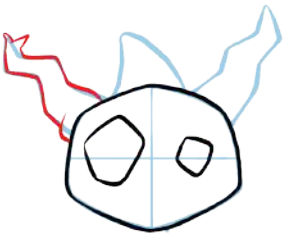
WITH OUR *BUILDING BLOCKS* IN PLACE, WE CAN NOW MOVE ON TO THE FINAL DRAWING.



1. BEGIN BY DRAWING THE *OUTLINE* OF HIS HEAD. I'VE USED A VERY LOOSE *HEXAGON* SHAPE.



2. ADD IN THE *EYES*. I'VE GONE FOR *ONE BIG* AND *ONE SMALL* EYE, AS A FUN LITTLE DETAIL.



3. DRAW ONE OF THE TWIG HORNS USING *ZIGZAG LINES*.



4. NOW DRAW THE SECOND HORN. THESE *DON'T HAVE TO BE SYMMETRICAL.*



5. NOW WE CAN DRAW IN THE LEAF. I'VE DRAWN IT *DROOPING DOWN* AT THE TIP TO GIVE A BIT OF DEPTH.



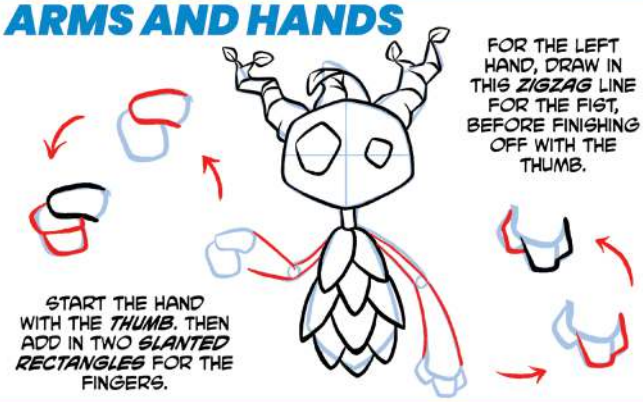
6. TIME TO ADD DETAILS TO THE *TWIGS AND LEAF.* ADD *SMALL LEAVES* TO THE TIP OF THE HORNS.





7. START SKETCHING THE BODY BY DRAWING IN THE NECK AND THEN *SMALL LEAF SHAPES* FROM THERE. CARRY ON DOWNWARDS, WITH EACH NEW LEAF *UNDER* THE PREVIOUS ONE, UNTIL YOU'VE FILLED IN THE BODY.

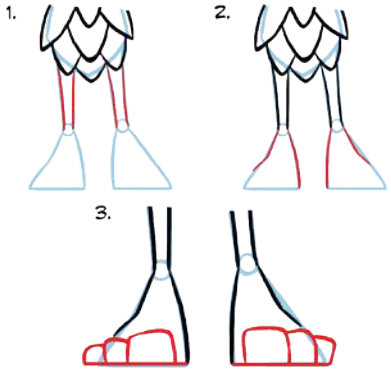
ARMS AND HANDS



START THE HAND WITH THE ***THUMB***. THEN ADD IN TWO ***SLANTED RECTANGLES*** FOR THE FINGERS.

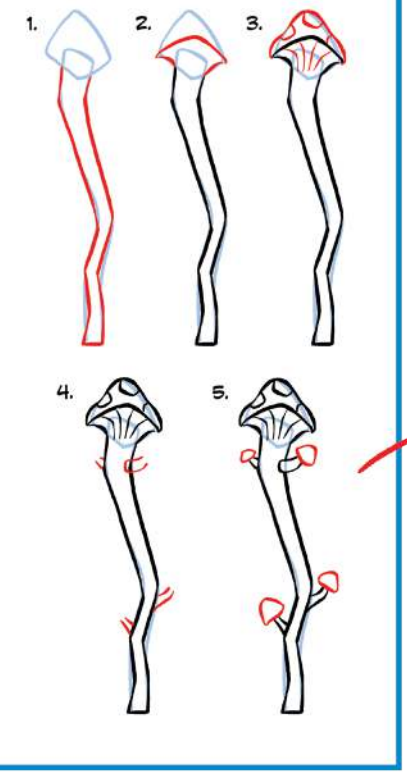
FOR THE LEFT HAND, DRAW IN THIS ***ZIGZAG*** LINE FOR THE FIST, BEFORE FINISHING OFF WITH THE THUMB.

LEGS AND FEET



FOLLOW THE LINES DOWN THE LEGS AND ***TRIANGLE SHAPE*** OF THE FEET. FOR THE TOES, SIMPLY DRAW ***THREE LOOSE SQUARES***.

STAFF





FINALLY, FINISH OFF WITH SOME ***DETAILS*** ON THE LEAVES AND A FEW ***EXTRA LINES*** ON THE MUSHROOM STAFF.

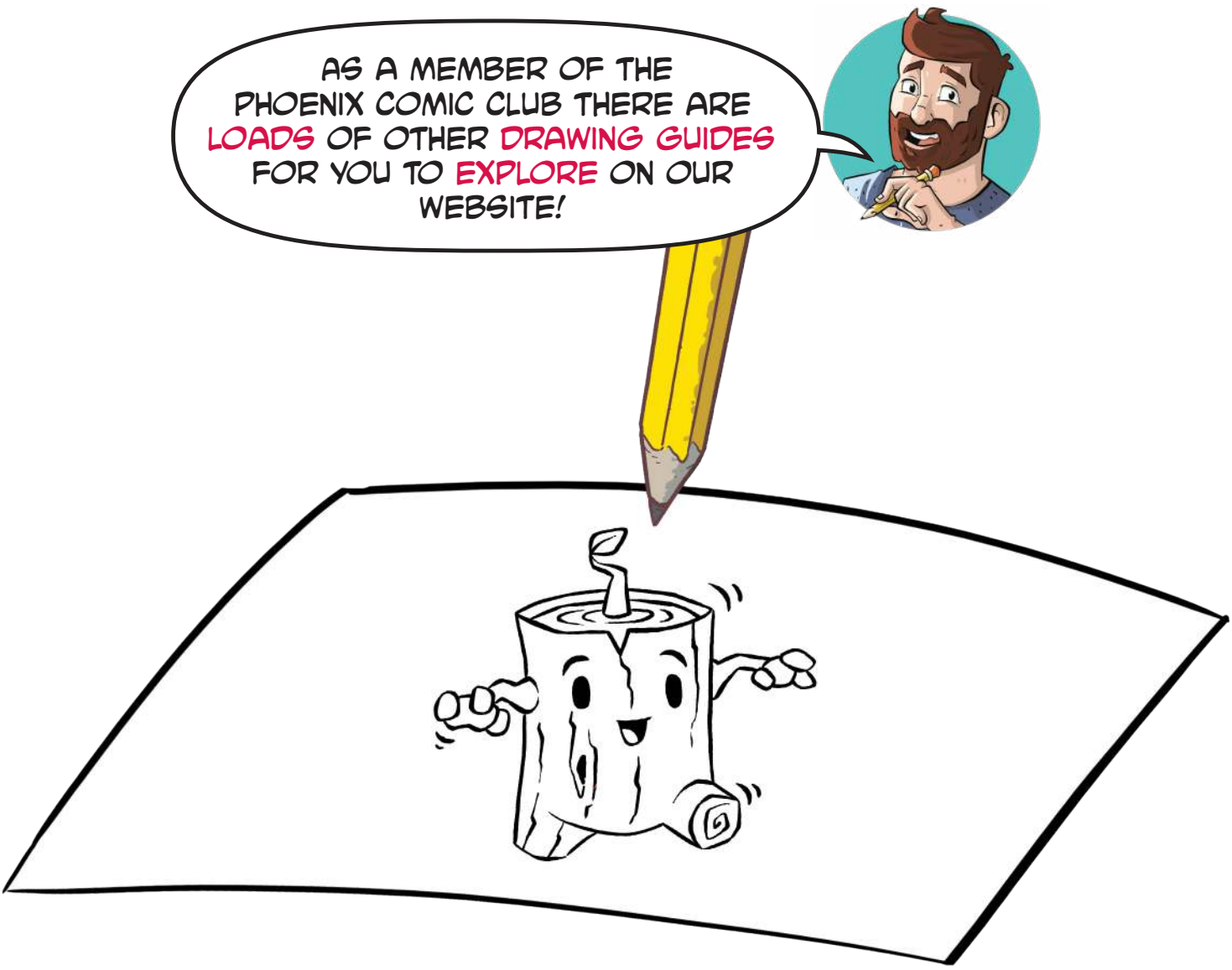


AND THERE WE HAVE IT! OUR VERY OWN AWESOME ***FOREST KEEPER***, ALWAYS THERE TO LOOK AFTER OUR NATURAL WORLD. THANKS FOR JOINING IN!

DRAWING CHALLENGE!

THERE ARE ALL SORTS OF FOREST KEEPERS OUT THERE WAITING TO BE ***DRAWN!*** WHY NOT GRAB YOUR ***SKETCHBOOKS, PENCILS AND CAMERAS*** AND SEE WHAT FANTASTIC FOREST KEEPERS YOU CAN COME UP WITH? WHAT INTERESTING ***COMBINATIONS*** CAN YOU PUT TOGETHER?





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