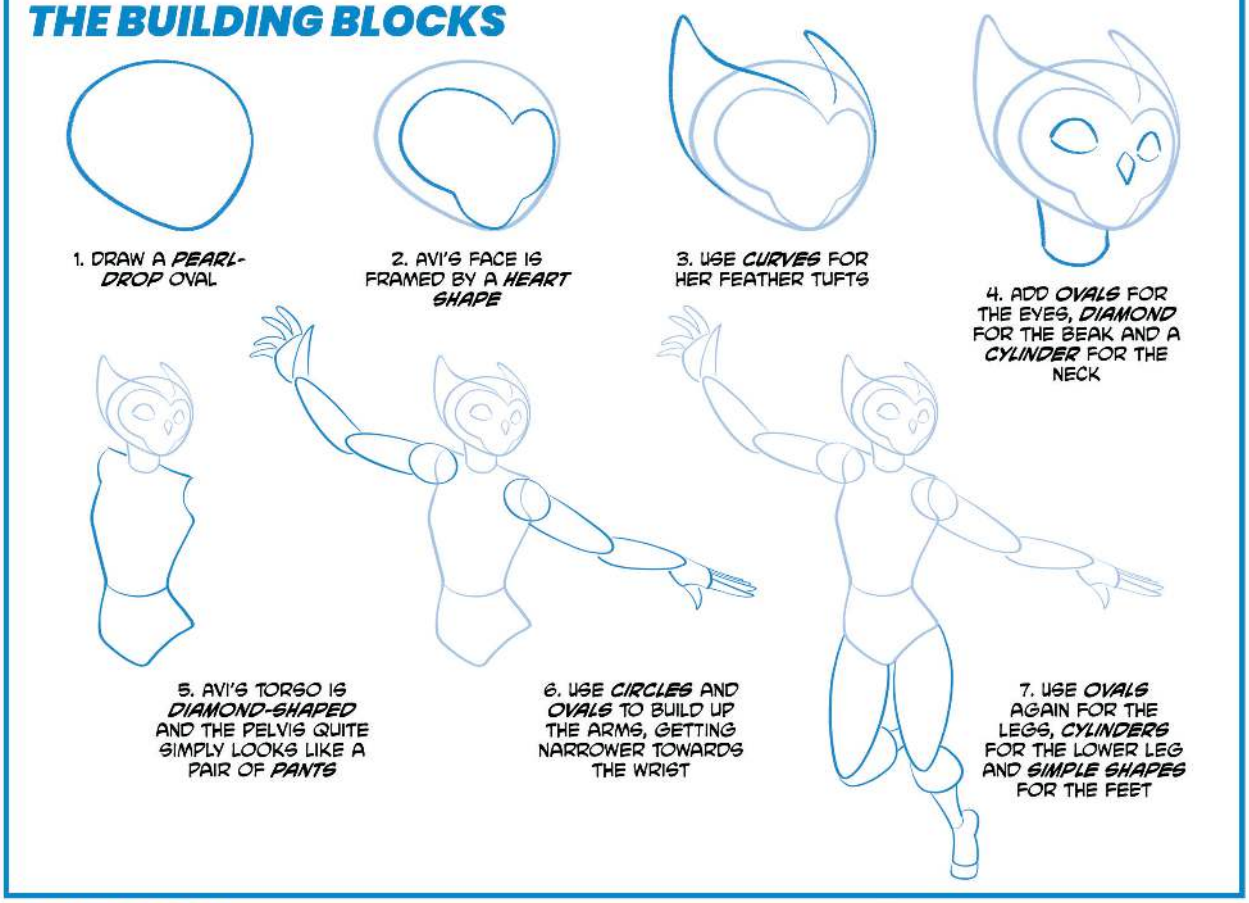
THE PHOENIX COMIC CLUB

HOW TO DRAW AVI

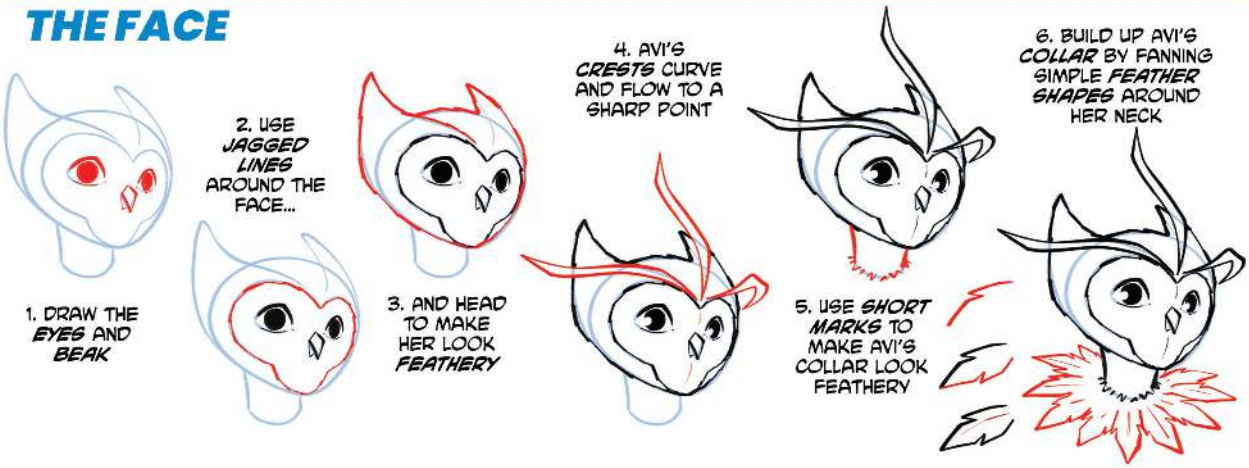




THE BUILDING BLOCKS



THE FACE

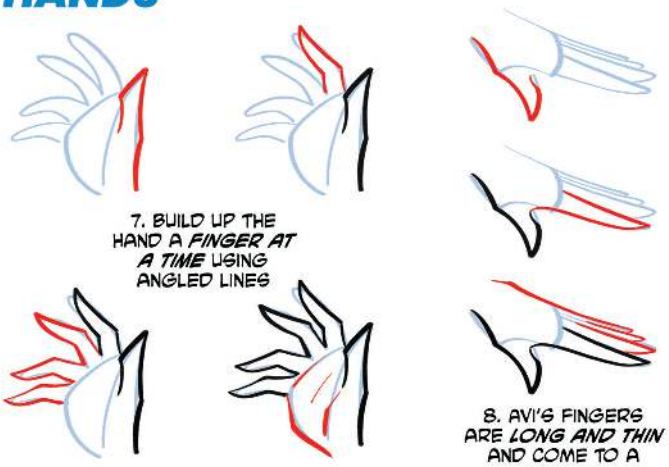


TORSO



7. USE *JAGGED LINES* TO OUTLINE AVI'S *TORSO* TO MAKE HER LOOK FEATHERY AND GIVE HER A *DIAMOND-SHAPED CHEST*

HANDS



7. BUILD UP THE HAND A *FINGER AT A TIME* USING ANGLED LINES

8. AVI'S FINGERS ARE *LONG AND THIN* AND COME TO A SHARP POINT

ARMS



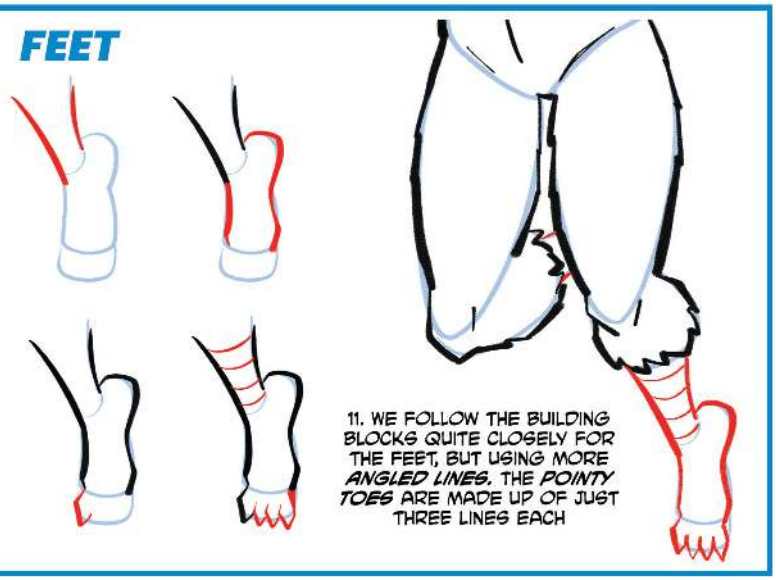
9. GIVE HER *LONG AND SLENDER ARMS.* IT'S IMPORTANT NOT TO MAKE HER LOOK TOO MUSCULAR

LEGS



10. USE *JAGGED LINES* AGAIN TO MAKE HER LEGS LOOK FEATHERY, USING MORE OPEN CURVES AT THE *KNEE*

FEET



11. WE FOLLOW THE BUILDING BLOCKS QUITE CLOSELY FOR THE FEET, BUT USING MORE *ANGLED LINES.* THE *POINTY TOES* ARE MADE UP OF JUST THREE LINES EACH

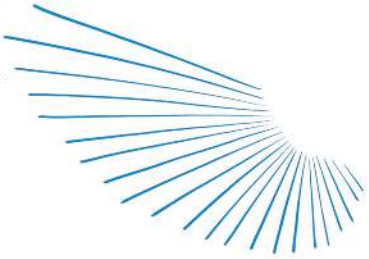


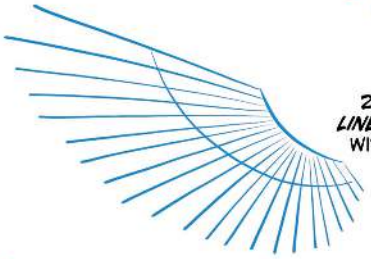
GREAT JOB DRAWING AVI'S BODY, EVERYONE! NOW THERE'S JUST ONE THING *MISSING.*

LET'S LEARN HOW TO DRAW HER *WINGS!*

THE WINGS

1. START BY DRAWING *STRAIGHT LINES* FANNING OUT IN A *CURVE*. THE LINES SHOULD GET SHORTER AT ONE END.





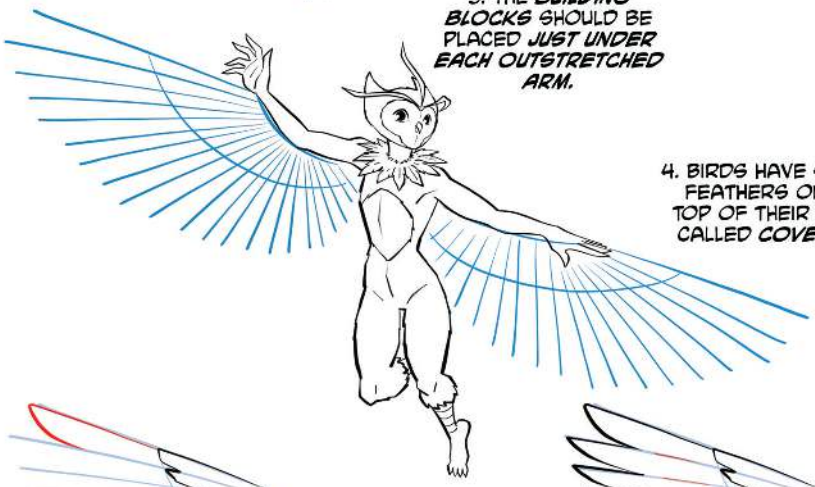
2. NOW *JOIN THE LINES UP* AT THE TOP WITH *TWO CURVED LINES*.

SO FAR, WE'VE LEARNED HOW TO DRAW *AVI*. WE BEGAN WITH THE *BUILDING BLOCKS* AND THEN MOVED ON TO THE *FACE AND BODY*.

NOW, WE'RE GOING TO ADD THE ALL-IMPORTANT *WINGS* AND THEN WE'LL TAKE LOOK AT OTHER TYPES OF WINGS SO YOU CAN *CREATE YOUR VERY OWN WINGED CHARACTERS*.

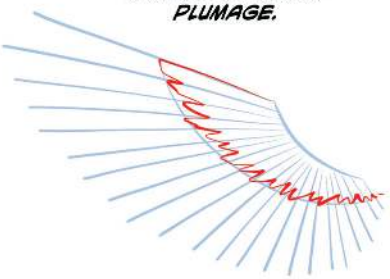


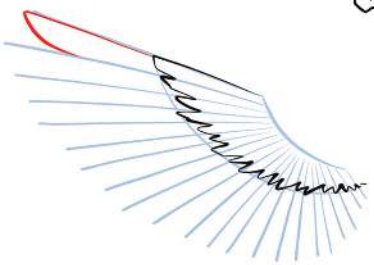
3. THE *BUILDING BLOCKS* SHOULD BE PLACED *JUST UNDER EACH OUTSTRETCHED ARM*.



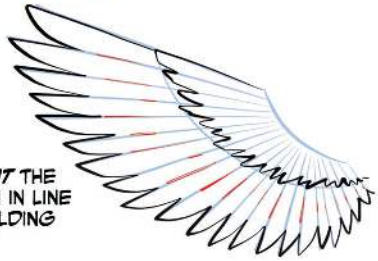
4. BIRDS HAVE STURDY FEATHERS ON THE TOP OF THEIR WINGS CALLED *COVERTS*...

5. ...FOLLOW YOUR GUIDES AND USE *CHOPPY LINES* TO GIVE A SENSE OF *HEAVY PLUMAGE*.

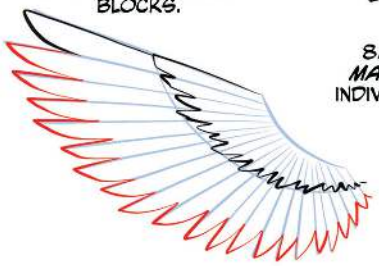




6. THE FEATHERS ARE ALMOST LIKE INDIVIDUAL *BLADES*, BUT DON'T MAKE THEM TOO POINTY, THEY'RE *NOT* MEANT TO BE *SHARP*.



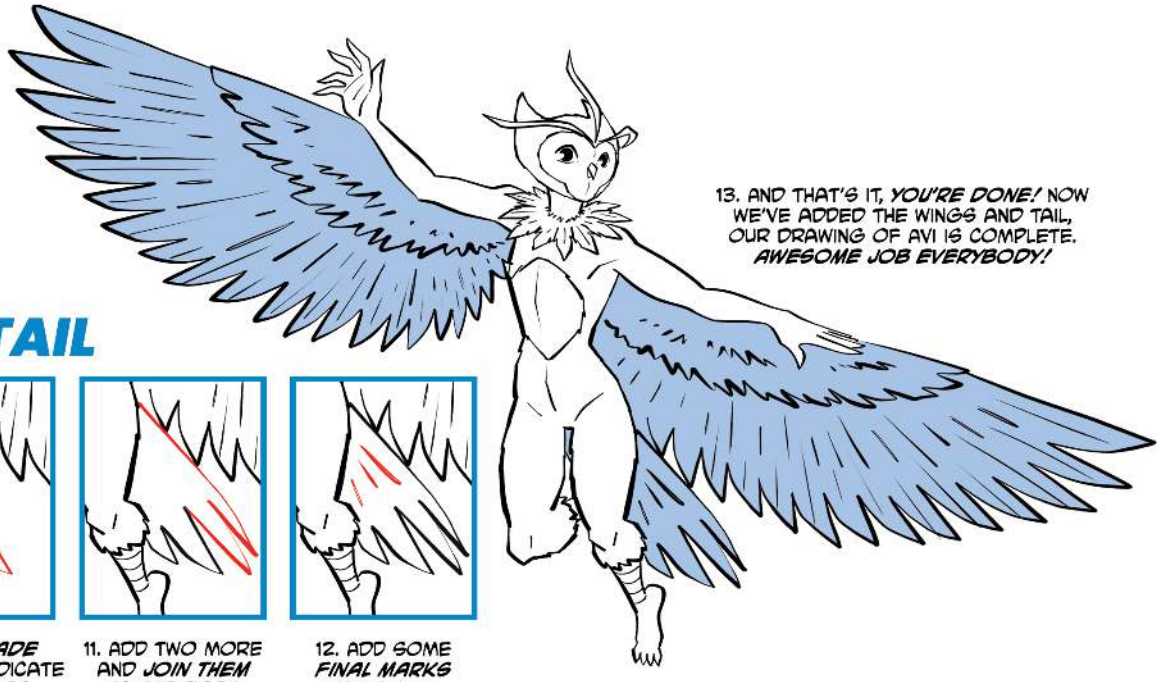
7. NOW *REPEAT* THE BLADE PATTERN IN LINE WITH YOUR BUILDING BLOCKS.



8. ADD *BROKEN MARKS* TO HINT AT INDIVIDUAL FEATHERS.

9. ADD A FEW *FINAL DETAILS*. IT'S AMAZING HOW THE ODD LINE HERE AND THERE CAN MAKE YOUR DRAWING LOOK MORE DETAILED THAN IT ACTUALLY IS.





13. AND THAT'S IT, *YOU'RE DONE!* NOW WE'VE ADDED THE WINGS AND TAIL, OUR DRAWING OF AVI IS COMPLETE. *AWESOME JOB EVERYBODY!*

THE TAIL

10. USE *BLADE SHAPES* TO INDICATE THE FEATHERS.

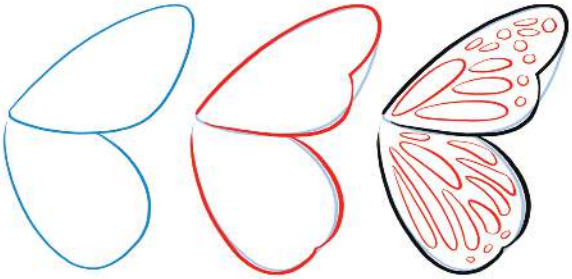
11. ADD TWO MORE AND *JOIN THEM* TO HER BODY.

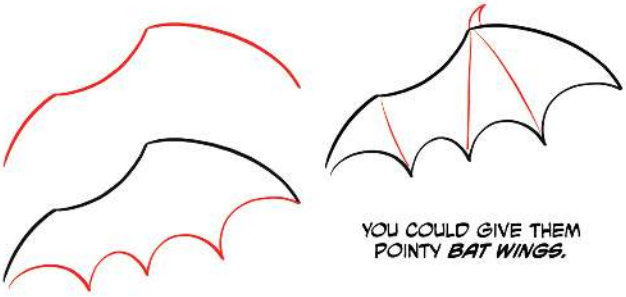
12. ADD SOME *FINAL MARKS* FOR DETAIL.

CHALLENGE YOURSELF!

AFTER YOU'VE FINISHED YOUR DRAWING OF AVI, WHY NOT HAVE A GO AT CREATING *YOUR OWN WINGED CHARACTER.*

YOU COULD GIVE YOUR CHARACTER PATTERNED *BUTTERFLY WINGS.*

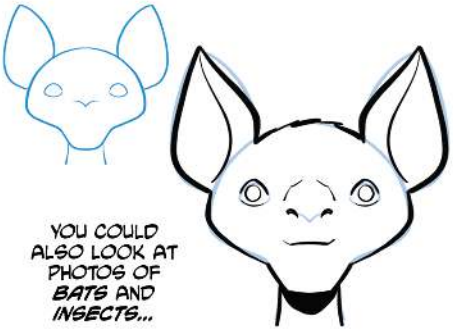




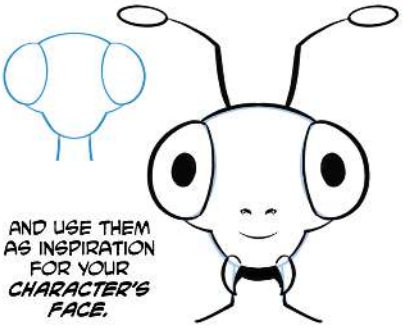
YOU COULD GIVE THEM POINTY *BAT WINGS.*



OR DELICATE *INSECT WINGS.*



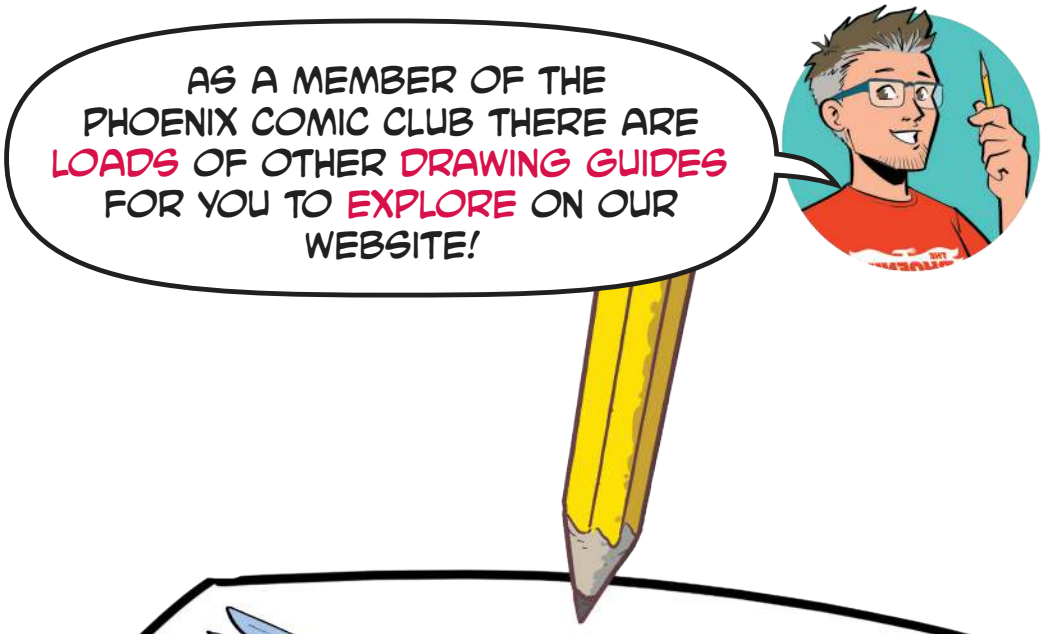
YOU COULD ALSO LOOK AT PHOTOS OF *BATS* AND *INSECTS...*



AND USE THEM AS INSPIRATION FOR YOUR *CHARACTER'S FACE.*



GREAT JOB, PHOENIXERS!





AMAZING DRAW-ALONG VIDEOS WITH LOADS OF YOUR FAVOURITE CREATORS!

AWESOME VIDEOS AND INCREDIBLE PRINTABLE GUIDES!

TIPS AND DRAWING SECRETS FROM TOP COMIC CREATORS!

SCAN HERE TO GET STARTED!

THEPHOENIXCOMIC.CO.UK/COMIC-CLUB