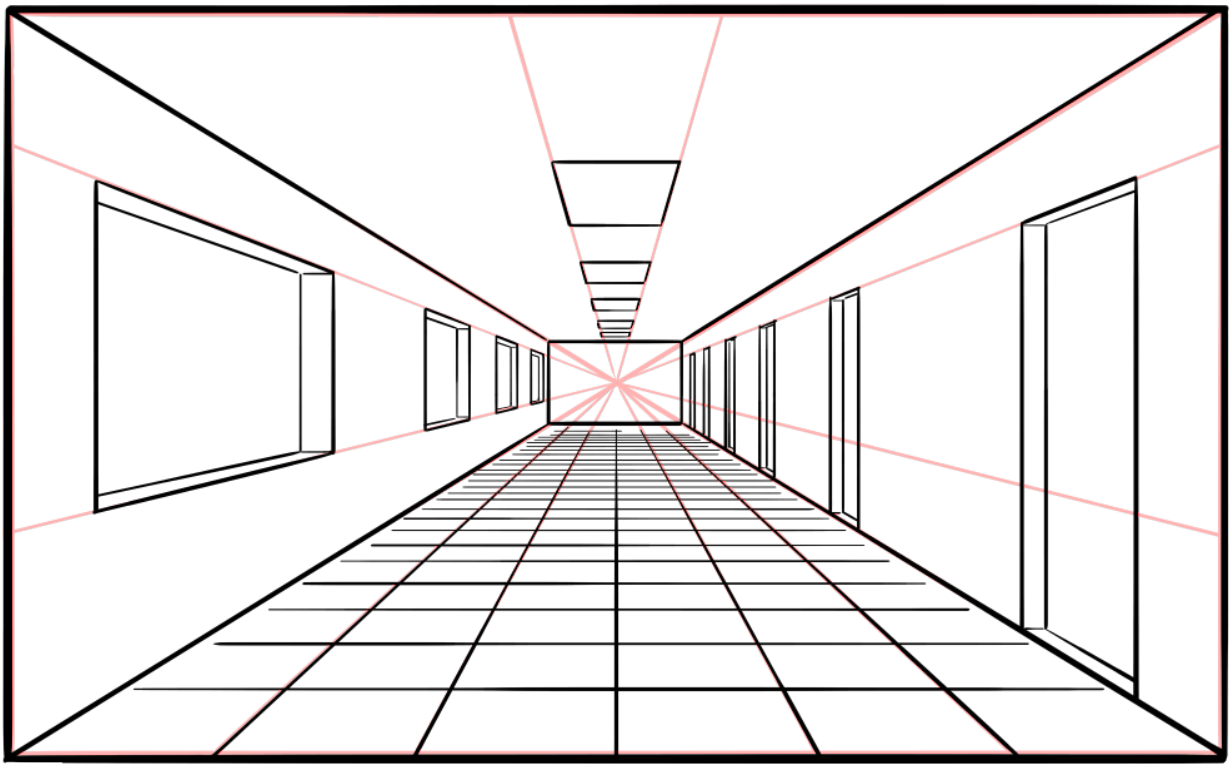
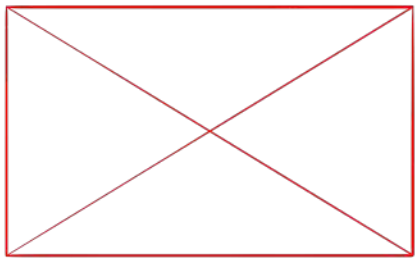
THE PHOENIX COMIC CLUB

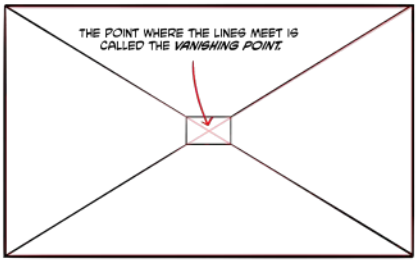
# HOW TO DRAW IN IN ONE-POINT PERSPECTIVE



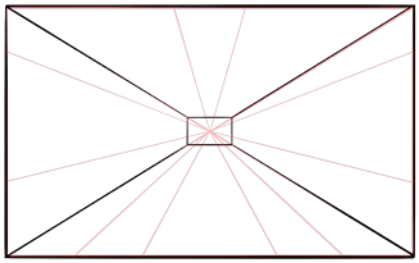


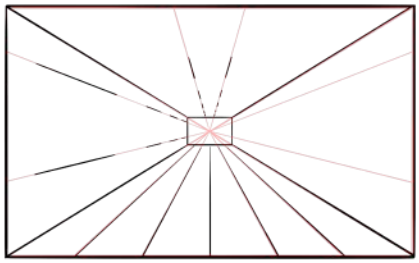
1. DRAW A **RECTANGLE** WITH A **CROSS** IN THE MIDDLE TO CREATE YOUR FIRST SET OF **PERSPECTIVE LINES.**



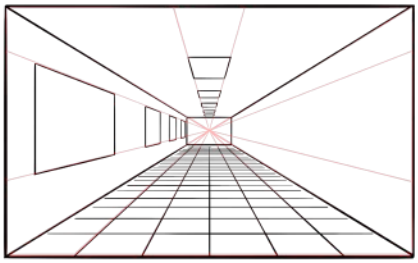

2. DRAW A **SMALLER RECTANGLE** IN THE MIDDLE.



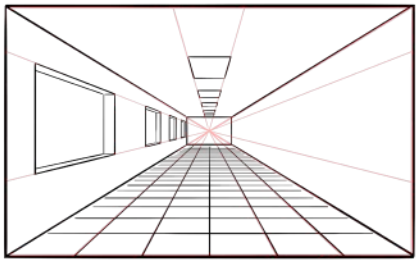
3. DRAW ANOTHER SET OF **PERSPECTIVE LINES** COMING OFF YOUR **VANISHING POINT.**



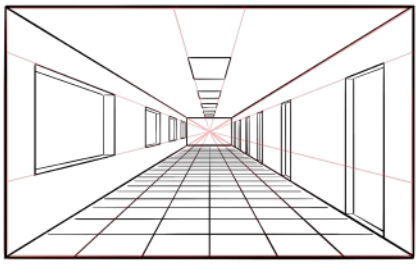
4. DRAW IN SOME **LINES** ALONG YOUR GUIDES.



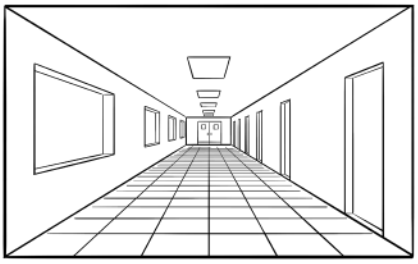
5. USE STRAIGHT LINES TO CREATE **WINDOWS, LIGHTS** AND A **TILED FLOOR.**



6. **RECESS** YOUR WINDOWS INTO THE WALL.



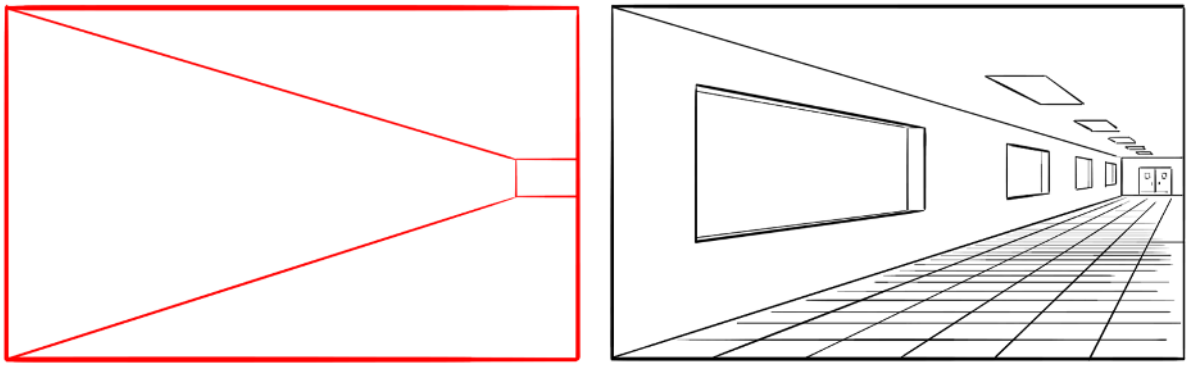
7. WHY NOT USE THE **SAME TECHNIQUE** TO ADD **DOORS** ON THE OTHER SIDE.



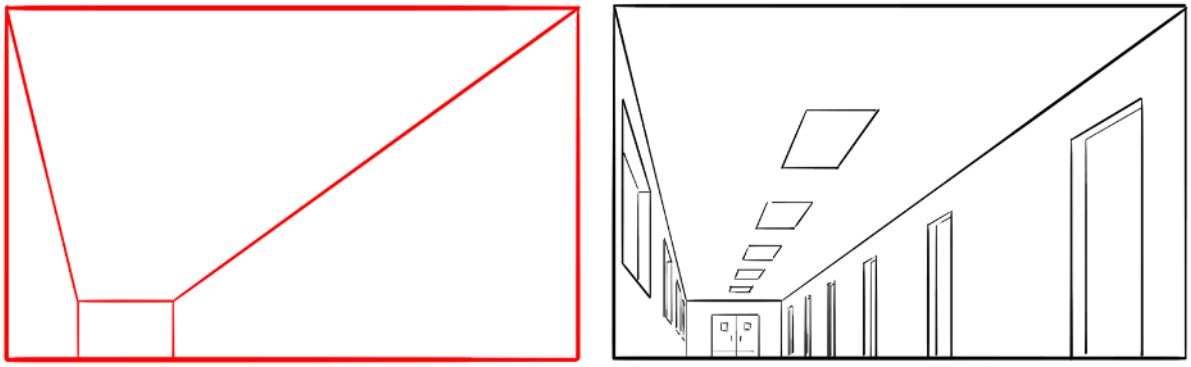
8. ERASE YOUR GUIDE LINES, ADD SOME DOORS AT THE END OF THE CORRIDOR AND **YOU'RE DONE!**

# MOVING YOUR VANISHING POINT

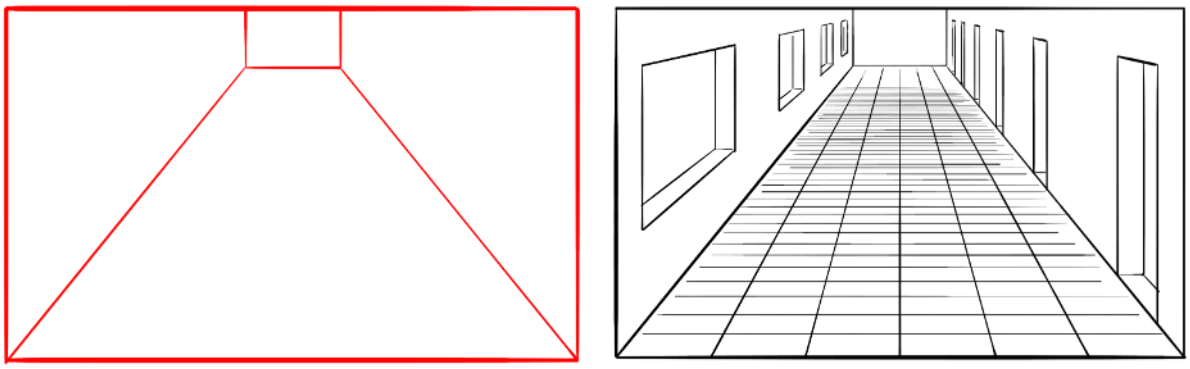
WHEN USING *ONE-POINT PERSPECTIVE* YOU DON'T HAVE TO POSITION YOUR SMALLER RECTANGLE DEAD CENTRE.



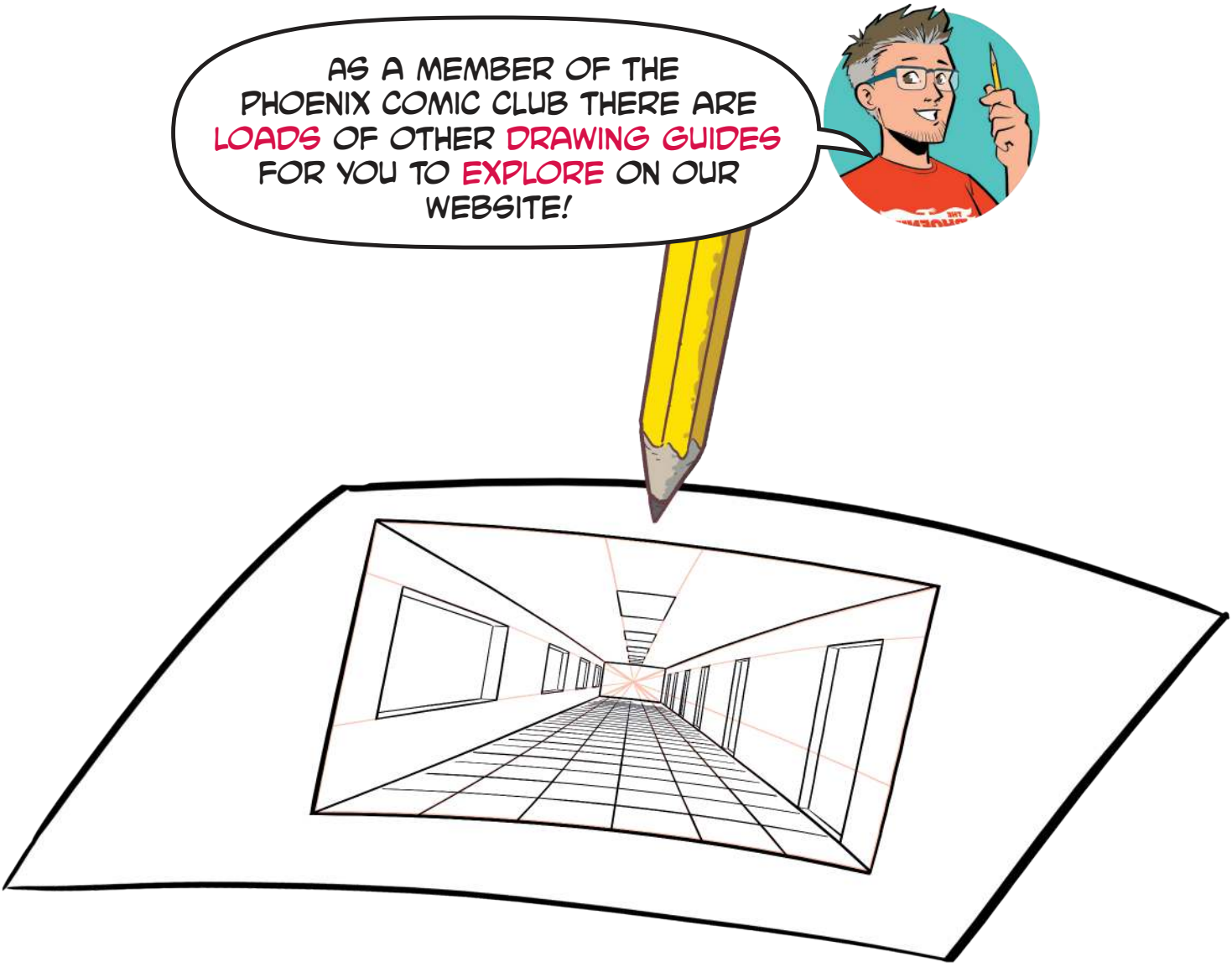
YOU CAN SHIFT IT TO *ONE SIDE*



ANYWHERE ALONG *THE BOTTOM...*



*...OR THE TOP.*




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